CASE NO: 8:24cv02242

PETITIONERS:

JOSEPH DEAN, a Florida resident

IN THE UNITED STATES DISTRICT COURT

MIDDLE DISTRICT OF FLORIDA `

DEFENDANTS:

META PLATFORMS INC, a Menlo Park, California corporation (formerly Facebook Inc)

TAMPA DIVISION

AMENDED COMPLAINT OF ANTI-COMPETITIVE BEHAVIOR BY A MONOPOLY

Plaintiff, Joseph (Joe) Dean, filing pro se, petitions the Court to provide permanent and equitable relief against Defendant, Meta Platforms Inc. to permanently undo anti-competitive and monopolistic actions taken to prevent competition by denying Plaintiff access to their API through deceptive means, changing their API to downgrade Plaintiff's application (this applies to all developers that used the Facebook APIs), falsely flagging content posted by Plaintiff's product and falsely labeling it as "spam" content or "content other users have labeled as abusive" when it was brand new and could not have yet been viewed by other users. The Defendants have also taken deceptive action to prevent users from seeing evidence of their alleged crimes and websites advocating the breakup of Big Tech also saying it violates their policies on "spam". I respectfully ask the Court to provide compensatory, and punitive damages and other remedies. The primary jurisdictional basis for an antitrust claim in federal court would be:

a) Federal Question Jurisdiction (28 U.S.C. § 1331): The case arises under federal law, specifically the Sherman Antitrust Act (15 U.S.C. \$ 1-7) and/or the Clayton Act (15 U.S.C. \$ 12-27).

b) Specific Antitrust Jurisdiction (15 U.S.C. § 4): The Clayton Act provides that federal district courts have jurisdiction to "prevent and restrain violations" of antitrust laws.

c) FTC Act Section 5(a) (15 U.S.C. § 45(a)) prohibits "unfair methods of competition" and "unfair or deceptive acts or practices" in or affecting commerce. While the FTC retains its core enforcement authority under this provision, the FTC statutes should significantly influence the interpretation and enforcement of these antitrust laws by the courts.

Joseph is filing on behalf of himself and only himself. He is the sole shareholder of Veamcast Corp, a company with no employees which will likely be defunct due to the anticompetitive actions of the Defendants. He is also the sole shareholder of Veamcast Corporation which has been inactive since 2013.

Since 2010, Joseph Dean has been developing a platform of apps and an API for a video/voice/photo publishing and sharing service. His plan

to raise money and launch it as a platform named Veamcast was thwarted by the alleged criminal behavior of the Defendants.

Originally, the Veamcast apps relied heavily on the use of the Facebook Graph API. Veamcast allows its users to publish, share and communicate very much in the way the Facebook platform does with more of an emphasis on user created playlists, channels and ad campaigns. VEAM is an acronym for "Video Email and More". It would be accurate to say that Veamcast does nearly all of what Facebook does and more but in a very different way.

On multiple occasions, Veamcast passed the Facebook App Review, a necessary requirement to use the Facebook Graph API, and was granted all the permissions necessary to implement its functionality. Facebook requested and was given detailed specifications and videos explaining how Veamcast planned to use their API.

This video was submitted in July 2018. None of the demonstrated functionality works anymore:

Facebook Screencast for App Review Submission July 2018 (video 10:43) https://youtu.be/MFZLV2EIVSk

Facebook had employees download the Veamcast app to audit. Facebook setup at least three Veamcast users and logged on the Veamcast Windows app with the email addresses ruiwotjhhk_1540803256@tfbnw.net (John H. Robert who logged on once on 9/25/2019), jmozctateu_1555372771@tfbnw.net (James P. Hendrix who logged on multiple times between 9/25/2019 and 9/23/2020) and qieezhwpks_1541428725@tfbnw.net (John Crichton who logged on 8/23/2019). Domain tfbnw.net was registered by Facebook Inc. to audit apps. There was never any acknowledgement or communication from Facebook about these accounts however I was always granted the functionality I needed or appealed until I was.

Each of the following Facebook API functionalities were implemented within the Veamcast Windows App and all, at one time, worked. But all were either deprecated, removed from the API or just stopped working in Veamcast due to ambiguous, deceptive error messages for which Facebook refuses to explain or even acknowledge:

- Logon (still works but requires an extra step by the user not required by Facebook apps when they are already logged on, undermining the Veamcast seamless logon process).
- Send VEAMs (playlists/messages) to Facebook Friends: Shut off for everybody now... when Veamcast first did it, users could access their friend's email address and that capability was removed as was sending VEAMS via instant messaging. So, now there is no way for any app other than Facebook Messenger to send private messages at all. Veamcast resorted to posting on friend's wall but currently getting a user's friends via the API is no longer supported at all. Facebook now has a complete monopoly on accessing a user's friends and sending private

messages, functions that were opened up to 3^{rd} party developers when they began.

- Post VEAMs (playlists/messages) to Facebook Groups: Shut off for all 3rd party developers in 2015. Facebook now has a complete monopoly on accessing information about users in a group, accessing information about what groups a user belongs to and posting to Groups via API. These were all available to 3rd party developers when they began.
- Post VEAMs (playlists/messages) to Facebook Pages: This function was not taken out of the API but was shut off for the VEAMCAST app with dubious, deceptive error messages. The support ticket I opened with Facebook was a colossal runaround which became extremely blatant in its disinformation and deceptive manipulation. It was never resolved but with the thread being incorrectly marked as resolved and removed, a copy of which Veamcast had saved (missing the last entry) without which I could not prove its existence. It is indisputable proof of deliberate intent of corporate malfeasance and the fact that it was deleted adds greatly to that assumption (attached in the Appendix). The entry dated September 25, 2020, which I did not see until September 30, 2020 (as evidenced by the entry in our 2020 suit) is the date the Plaintiff finally realized without doubt that Facebook was acting in a deceptive, illegal way with deliberate intent to prevent us from using their Platform. It was at this point that

I recognized the necessity for a comprehensive overhaul of my platform, and I contend that this date could mark the commencement of the statute of limitations. But I also believe the current actions taken against me constitute continuing behavior resetting the status with each deceptive action.

 Post to the user's wall: Shut off for VEAMCAST APP with a 'Contains content other users have reported objectionable' message even if the content has just been recorded and could not have yet been seen by anyone but the creator. This is both deceptive and libelous.

These are clearly demonstrated in the Veamcast Windows App by a video posted at:

Nov 7 2020 Update on Facebook API functionality in Veamcast (video 4:46)

https://youtu.be/c2Q8lATngJc

When Facebook opened its API up to third developers, those developers had a reasonable expectation that Facebook was going to act like a contact manager, something like an Internet Phone Book. We all trusted Facebook with our user's data, expecting data access, protection and transparency in return. We could not have been more wrong. Once Facebook had all the data, they cut us all out. This includes the millions of websites that put the Blue Fs on their pages directing users to Facebook. That 'F' followed by a 'U' as in 'Unscrupulous', 'Underhanded', 'Unethical', 'Unprincipled', 'Unconscionable', 'Untrustworthy' was all anyone got in return.

Today, posts to websites outside the Facebook infrastructure are downgraded in Facebook's algorithms. Content is highly censored, shadow banned and demoted without transparency. The Facebook algorithms are crafted to optimize engagement. Video promotion company Promolta claims that producing content which causes anger and anxiety are the most likely way to get your video shared. This is an unconscionable position to promote but the reason for its truth lies in the large social network's algorithms, not just in human nature.

September 17, 2024

Sign Up

VPROMOLTA

Hi there,

Promolta has promoted over 100,000 YouTubers over the past 12 years and we know a lot about how to make videos popular online.

The best way to get A LOT more organic views is by increasing your video virality.

For example, if you get 100,000 viewers and 5,000 SHARE your video then you will reach 3,535,000 people for free (5k shares * 707 average twitter followers).

Here are 5 ways to increase your video virality.

1. Cause anger or anxiety

If your video causes anger or anxiety then people will be more likely to SHARE it. That's what the news does. Shocking videos about some disaster increase anxiety and get shared a lot.

Videos about politics trigger anger from opposing parties and also have high share rates. Thus, try to integrate something in your video that will cause anger or anxiety.

2. Talk about others

Social media continues to promote these videos over other content which has more merit. A 2018 study by William J. Brady and others published in the Proceedings of the National Academy of Sciences (PNAS) on political content on social media found that posts expressing moral outrage were more likely to be shared within ideological groups.

https://scholar.google.com/citations?view op=view citation&hl=en&user= ysiWkJMAAAAJ&citation for view=ysiWkJMAAAAJ:eQOLeE2rZwMC

In October 2019 or before, Facebook removed all posts that pointed to Veamcast. Content produced by all Veamcast users using my products was removed from Facebook and never restored. I am unaware of any questionable content ever posted on our platform and would remove it if I did. Numerous support requests were made but Facebook refused to give any explanation despite hundreds, possibly thousands of requests. All the content that all Veamcast users had created was removed from the Facebook platform destroying our user base, our credibility and our reputation. The Appendix shows a support thread where we repeatedly and emphatically request to know why but were given a runaround with no answers ever given.

In 2024, Facebook continues actions against the Plaintiff and his platform. They falsely flag Joe Dean's posts about Veamcast as "spam". (These are standard Facebook posts to Joe Dean's own wall, not in direct messages and not Veamcast posts). I shared a website dedicated to Breaking Up Big Tech and it was blocked by Facebook, calling it "spam". Obviously, Facebook doesn't want its users' seeing videos about breaking up Big Tech on their platform. I took video of the appeals process:

Facebook shuts off Post About Breaking Up Big Tech (video 1:10) https://youtu.be/XM5QmCcoq4A

Apparently it was denied as the post is now gone despite the fact that it doesn't violate any of Facebooks policies. In fact, it's a public service announcement about the dangers of big tech censorship and influence.

On my Facebook wall, I shared a link to the website where I post the lawsuits and evidence I am filing. Facebook did not indicate to us they shut this down but I have found out from another user they label it as "Going Against Their Community Standards on Spam" and block it if it is shared on their own wall. They are obviously trying to prevent others from seeing evidence of their alleged crimes and are trying to prevent me from knowing. I would not know this if someone did not report back to me. I can have no way of knowing how often this has occurred.

This video demonstrates:

Facebook Blocks Sharing Evidence of Their Crimes (video 0:39) https://youtu.be/rPJFOlytHLE Meta Platforms is the largest social network company in the world. Facebook combined with the other assets they've purchased (most notably Instagram and WhatsApp) have claimed greater than an estimated 3 billion monthly users. They generated approximately \$135 billion in revenue in 2023. They have monopoly power and abuse it liberally. They are being investigated by Congress, the Federal Trade Commission and the Department of Justice. Other countries are investigating and prosecuting as well. The European Union has ongoing investigations through its antitrust regulators. The United Kingdom's Competition and Markets Authority is scrutinizing Meta's practices. Australia has taken legal action against Meta over consumer protection issues. India has ongoing investigations related to content moderation and data practices.

A class action suit alleging anti-competitive action was filed which describes Facebook's rise and the actions it took to achieve such a high market share. (Reveal Chat Holdco LLC et al v. Facebook, Inc., 3_20-cv-00363, No. 1 (N.D. Cal. Jan. 16, 2020). This suit alleged that Facebook used its API to gather competitive intelligence and then cut off access to eliminate potential rivals.

A UK Competition and Markets Authority (CMA) Investigation took place in 2020. While not a U.S. legal case, this investigation provides relevant insights into Facebook's API practices. Key quote: "The CMA is concerned that Facebook might have limited developers' access to certain features, potentially as a way to force them to provide more data". During the European Commission's Preliminary Investigation (2019), again, while not U.S.-based, this investigation focused on Facebook's API practices. Key quote: "The Commission is concerned that Facebook may have restricted access to its APIs to prevent the emergence of competing services."

A consolidated class action lawsuit was filed in the U.S. District Court for the Northern District of California in 2018 (Facebook, Inc. Consumer Privacy User Profile Litigation). It combined multiple lawsuits related to the Cambridge Analytica scandal and broader issues with Facebook's data practices and API policies. Key quote: "Facebook's API policies and changes were designed to benefit Facebook at the expense of app developers and users."

Styleform IT v. Facebook Ireland (2015), a case in Germany alleged that Facebook's API changes were anticompetitive. Key quote: "Facebook's API changes were not necessary for user privacy protection but were instead designed to harm competitors."

In Six4Three v. Facebook (2015), Plaintiffs alleged that Facebook cut off API access to certain developers, including the Plaintiff's app "Pikinis." The lawsuit claimed that Facebook's API changes were anticompetitive and designed to favor certain partners while harming others. "Facebook's decision to remove API access was made for anticompetitive reasons and resulted in the destruction of multiple businesses." The Omidyar Network has released its findings in their "Roadmap for an Antitrust Case Against Facebook June 2020"

(https://www.omidyar.com/wp-content/uploads/2020/06/Roadmap-for-an-Antitrust-Case-AgainstFacebook.pdf). In addition to a slew of other anti-competitive actions detailed, the Defendants used their API as a lure to gain information about their competitors and then deprecated the functionality to prevent users from leaving the Facebook platform and to kill the competition.

In FTC v Facebook (2020) (and its subsequent amended complaint in 2021), the FTC lays out a damning case against Facebook on many levels. On Facebook's anticompetitive conduct: "Facebook's course of conduct has eliminated nascent competitors and extinguished the possibility that such competitors might challenge Facebook's dominance in the future." On Facebook's use of its platform policies: "Facebook has also maintained and enforced anticompetitive conditions on access to its valuable platform interconnections, such as the application programming interfaces ("APIs") that it makes available to third-party software applications." On the harm to competition: "Facebook's anticompetitive conduct has harmed competition and harmed the competitive process in the personal social networking market in the United States." On Facebook's awareness of its actions: "Mr. Zuckerberg recognized early that even when these companies were not full-fledged competitors, they could be dangerous to Facebook if they were free to grow to scale." On the impact on innovation: "Facebook's anticompetitive conduct also deprives advertisers, other

businesses, and individual consumers of the benefits of competition, including increased choice, quality, and innovation."

The Facebook website and apps originally were used for sharing content from all over the internet but as Facebook's dominance grew, they discouraged anything that would take users attention from their properties. Even YouTube videos now play within the Facebook app rather than taking the user to YouTube. Facebook monetizes all the traffic. This has far reaching consequences, not the least of which is that it kills monetization opportunities for local news and other democratic mainstays. They have monopolized advertising opportunities.

Facebook has brazenly grabbed dominance by scoffing at the Sherman and Clayton Acts. They took every action possible to thwart competitors. They used the Facebook Graph API to gain intelligence on the competition and then when the efforts threatened their market share, the Defendants would systematically shut them down.

Peter Theil was the first investor at Facebook. He has invested in many Silicon Valley companies. In the Autumn Quarter at Stanford University, he gave a lecture titled "Competition is for Losers". He states at the open "I have single idée fixe that I'm completely obsessed with on the business side. If you're starting a company, if you're the founder entrepreneur starting a company, you always want to aim for monopoly and you want to always avoid competition so hence, competition is for losers". Peter Theil - COMPETITION IS FOR LOSERS - Facebooks First Investor Gives a Lecture at Standford - (video 1:01)

https://youtu.be/VaLWXEPtKGM

Plaintiff alleges that Meta Platform's entire history is littered with deceit, backstabbing, coverups and a lot of anti-competitive behavior. The Plaintiff expresses disbelief that the company continues to grow and operate and that its management has not faced indictment. Plaintiff asserts that Meta is responsible, to a large degree, for the dysfunctional state of U.S. politics, for countless teen suicides, for the extreme rise in misinformation and disinformation, for massive censorship, for global instability and even for genocide. I understand the Courts limited authority to deal with these issues and may seem outside the scope of this suit. But I state these things as a citizen of the United States as to the damage that has been done to me. The Plaintiff intends to pursue all appropriate legal channels to address these concerns and report them to the proper legal authorities.

A 2018 University of Oxford study found that Facebook was the primary platform for disseminating "junk news" during the 2016 election.

In 2017, Facebook disclosed that Russian-backed content reached an estimated 126 million Americans during the 2016 election cycle. I speculate that is a lie and that Facebook backed the content and reported it as the Russians. Facebook was paid \$100 million by the Trump Campaign in 2016 and provided a 'human manual' on how to use its features. It seems misinformation was a feature. Video here:

FRONT LINE, The Facebook Dilemma- Brad Parscale spends \$100M and gets a human manual thrown in. (video 0:27)

https://youtu.be/ywnVutVPMBg

A 2020 NYU Stern report highlighted concerns about Facebook's microtargeting capabilities for political ads, which could enable the spread of misleading information to specific groups.

In 2018, it was revealed that Cambridge Analytica harvested data from up to 87 million Facebook profiles without user consent for political advertising purposes.

A 2019 study by Avaaz found that in the three months before the 2020 U.S. election, the top 100 pieces of false or misleading information on Facebook were viewed 150 million times. Plaintiff alleges this was completely under Facebook's control and was their intention.

The Center for Countering Digital Hate reported in 2021 that just 12 individuals, dubbed the "Disinformation Dozen," were responsible for up to 65% of anti-vaccine content on Facebook and Twitter. Was this content moderated and if not, why not? If so, why wasn't it removed?

In September of 2021, The Wall Street Journal published the "Facebook Files," including internal documents suggesting Instagram was harmful to a significant percentage of teenage girls. One internal presentation stated: "We make body image issues worse for one in three teen girls." This research was conducted by Meta but not publicly shared until the leak. September 13, 2021: "Facebook Knows Instagram Is Toxic for Teen Girls, Company Documents Show"

Another Wall Street Journal articles published on September 14, 2021 was titled "Facebook Says Its Rules Apply to All. Company Documents Reveal a Secret Elite That's Exempt". This revealed that Facebook operated a program called "XCheck" (cross-check), which effectively created a "whitelist" of high-profile users who are exempted from some or all of Facebook's rules.

In 2021, former Facebook employee Frances Haugen provided documents suggesting the company was aware of its platforms' potential negative impacts on political discourse but prioritized growth.

Amnesty International asserts "Facebook owner Meta's dangerous algorithms and reckless pursuit of profit substantially contributed to the atrocities perpetrated by the Myanmar military against the Rohingya people in 2017".

https://www.amnesty.org/en/latest/news/2022/09/myanmar-facebookssystems-promoted-violence-against-rohingya-meta-owes-reparations-newreport/

The UN Independent International Fact-Finding Mission on Myanmar, released in August 2018 states "Facebook has been a useful instrument for those seeking to spread hate, in a context where, for most users, Facebook is the Internet."

Video here:

United Nations - Facebook Played Determining Role in Myanmar Massacre (video 1:24)

https://youtu.be/NEWZeNbu0PI

The Plaintiff alleges that the Meta Platforms company is a plague on society and should cease to exist with its current ownership. The Court has an opportunity to remedy this.

As horrible as their actions have been, the harm caused by Facebook's missteps pales in comparison to the vast potential for positive impact they squandered, given their unprecedented reach and resources.

Based on the facts, the following claims could be asserted about Meta:

a) Violation of Sherman Act Section 2 (15 U.S.C. § 2): Monopolization or attempt to monopolize the market.

b) Violation of Clayton Act Section 3 (15 U.S.C. § 14): Exclusive dealing arrangements that substantially lessen competition.

c) Violation of FTC Act Section 5(a) (15 U.S.C. § 45(a)): Covers a wide range of deceptive or unfair business practices.

In a proximate result of the aforementioned, Joseph Dean has suffered devastating loss, recrimination, injury, suffering and damages in the following ways:

Plaintiff implemented functionality for their app and then Defendants disabled that functionality piece by piece. In circumstances where the Defendants couldn't shut down the functionality for all apps, they used the guise of fake error messages to disable and distract the Plaintiff. This strategy was an effective way to prevent the Plaintiff from getting traffic and building a user base. Over many years, it wasted a great deal of the Plaintiff's limited resources and development efforts and caused extreme distress and suffering. Plaintiff was not only unable to gain users through the Facebook platform but the work and money they put into all the Facebook Graph API interfaces was for naught. That time and effort could have been used to get users through other sources. Plaintiff needed to take other work to support his family, eating up even more of this time and effort.

Any developer of an app platform seeking investment will be asked how many users they have. The Plaintiff's efforts to raise funds were discouraged and thwarted due to this. The deceptive behavior of the Defendants added to the delay in the Plaintiff efforts. Plaintiff didn't know what was happening for a long time. For a very long time, Plaintiff didn't remove these functions from the apps, thinking the issues would be fixed. Plaintiff disbelieved until finally the behavior became so blatant as to be indubitable. After filing suit in November of 2020, Joe disabled all of the Facebook functionality from its Veamcast products with some exceptions which do not rely on the API.

This is third filing of a COMPLAINT OF ANTICOMPETITIVE BEHAVIOR BY A MONOPOLY by the Plaintiff concerning Veamcast and the second against Facebook. Veamcast Corp filed in this court on November 12, 2020 and it was dismissed without prejudice for procedural reasons, most notably it was filed pro se. Attempts to obtain counsel went in vain. These attempts included an Open Letter to the Department of Justices of both the U.S. and the Philippines. This was emailed and postal mailed to numerous politicians, including all members of the Senate Judiciary Subcommittee on Competitive Policy, Antitrust and Consumer Rights. Plaintiff reached out to countless law firms asking for counsel. No law firms were keen on suing Facebook. Maybe my emails hit the junk mail folder. There was a firm that contacted me on LinkedIn and seemed to be interested but then ghosted me after I sent them our suit. I do not believe the inquiry was genuine, but rather a ruse by someone reporting to Facebook to gain intelligence.

Tech oligarchs control our communication completely. Email has nearly replaced the Post Office for official business, which until fairly recently had a near monopoly on delivery of the mail, a responsibility dating back to the Articles of Confederation (1777). Having Microsoft (Outlook and LinkedIn), Google (Gmail), AOL/Yahoo, and a handful of others controlling our communications, filtering what should reach our inboxes, running all our mail through their learning engines, and deciding what is delivered is a total recipe for disaster. LinkedIn sells people's contact information outright, and even then, the communication often has a very low chance of delivery. Social media has weaponized user data. Before the Bell System's monopoly was broken up, it had a Universal Service Obligation to provide phone books to all customers, ensuring everyone had access to contact information. Big Tech, email providers, messaging apps and social media in particular, controls and monetizes that info today in convoluted ways, along with vast amounts of other personal information. This is an incredibly large mistake.

I believe this is relevant because our messages attempting to get counsel most likely were labeled as spam and delivered to the junk mail folders of the people I send them to if they were delivered at all. Email providers seem to be free to deliver or not based on any information they deem fit. There is no "right" to have an email delivered.

Senator Amy Klobuchar was on the list of people I sent the Open Letter to, both electronically and via post. She is a trailblazer as the Chairwomen of the Senate Judiciary Subcommittee on Competitive Policy, Antitrust and Consumer Rights. I sent my letter to all members. I got crickets back. I was not surprised to see Ms. Klobuchar is dedicated to defending one rich monopolistic company against another.
Here is a press release of her defending Roku against Google:
https://www.klobuchar.senate.gov/public/index.cfm/2021/10/klobucharstatement-on-roku-concerns-regarding-the-effect-of-google-s-selfpreferencing-business-practices

Amy Klobuchar and all committee members should be investigated to see their lobbyist ties. It's a bipartisan effort to carve up that pie as the tech oligarchs struggle for control of our media and communications. They act as referees. The government should investigate their investments deeply. Don't forget their family members. Veamcast's second COMPLAINT OF ANTICOMPETITIVE BEHAVIOR BY A MONOPOLY is against Roku and it's being rewritten and refiled, as this one is, in the name of Joseph Dean.

Plaintiff asserts that the Defendants are part of a cartel of tech companies that co-ordinate efforts and that the goals of these efforts include undermining competition. As evidence I submit a snippet from a Senate hearing that took place with Mark Zuckerberg where Senator Josh Hawley submits evidence of this. He talks of systems (TASKS AND CENTRE which Zuckerberg denies knowledge of). Meta uses these to collude with other tech companies. Plaintiff will request the Court compel the Defendants to share all information they have collected about the Plaintiff and his platform:

CNET Highlights Republican Senator GRILLS Zuckerberg on Facebook, Google, and Twitter collaboration (video 11:04) The distraction and fallout have been near fatal to the Plaintiff's efforts. The potential opportunity cost is more than the total market value of Meta Platforms. This complaint contains information I know to be true but Plaintiff believes there is more to this, that the behavior goes back even further and that Facebook had policies and procedures in place to do this to anyone that threatens them or disagrees with their agenda. Meta is continuing and expanding on them.

In an industry that prides itself on companies that grow out of garages, the Defendants' duplicity and deceit doubtlessly took out countless fledgling tech companies in its quest for dominance. Nothing could be less American.

These are not isolated incidents. Joe Dean's other startup, Electronic Sports, had its concept blatantly stolen by Nintendo.

In 2005, Joe Dean began a startup named Electronic Sports. We were funded by Bigfoot. Its premiere product named Dogfight was an exercise bike interfaced with a flight simulator. Users would pedal, the prop would spin and players could shoot down balloons for points or compete in aerial combat while getting exercise. One player is blue and the other red. You can see Electronic Sports Dogfight here:

Electronic Sports' Dogfight - Active Flight Simulator (video 3:13)

https://youtu.be/vL3MQNAjmW4

In 2009, Nintendo created a game called Wi Sports Airplane Dogfight as part of their Wii Sports Resort Game Collection in which players passively sit at a game console and shoot down balloons for points or compete in aerial combat. One player is blue and the other reddish. Apparently, it's popular among American Presidents. You can see Nintendo's version of Dogfight here. Note: this video was not created by me or anyone I know. I venture to guess the President's voices are not genuine:

US Presidents Play Wii Sports Airplane Dogfight (video 10:08) https://youtu.be/LmGvnyYidQY

This is very relevant. If this type of thing happens to one person three times by three companies in three different ways, how prevalent must it be?

Plaintiff asserts that, without the deceptive and other activities of the Defendants he alleges to be illegal, his success could have rivaled theirs. Since civil penalties for damages are tripled, I don't believe the Defendants are even worth enough to cover it.

Therefore, Joseph Dean seeks punitive damages and compensatory damages up to the amount of \$1.4 trillion, the approximate market value of the Meta Platforms company, according to proof, the cost of the lawsuit and whatever else the court sees just and fit to award. Plaintiff understands that there are many other victims of the Defendants' alleged criminal behavior and I have no idea how it could be decided how the company assets should be divided between them or how real damages could be measured in a case like this. But I feel strongly Meta cannot be allowed to continue as is. I allege it is a criminal organization and as a U.S. citizen, I will be submitting this suit to the Department of Justice and other authorities with a request for investigation. I believe the result should be criminal charges and full asset forfeiture.

The Plaintiff respectfully brings to the Court's attention the broader context of the Defendants' alleged actions. While recognizing that this Court's primary role is to adjudicate the specific civil claims presented, the Plaintiff believes the evidence uncovered in this case may be indicative of wider-ranging issues that could be of interest to regulatory and law enforcement agencies. The Plaintiff intends to pursue all appropriate legal channels to address these concerns, including reporting relevant information to proper authorities. However, for the purposes of this civil action, the Plaintiff will focus on demonstrating how the Defendants' actions have directly caused harm to the Plaintiff, as outlined in the above claims.

Meta's actions hindered the Plaintiff's software from achieving visibility, preventing his company from launching and gaining momentum. This could have led to the development of a superior social media platform, one better integrated with communications and media outside of the Meta ecosystem, more aligned with First Amendment principles, ethically grounded, and potentially generating more real value than Meta's current offerings which are dominant, not because of a superior user experience but because of the alleged criminal behavior of the Defendants.

Wherefore, the Plaintiff respectfully requests that this Court:

- Find in favor of the Plaintiff on all counts alleged herein;
- Award damages to the Plaintiff in an amount to be determined by this Court, sufficient to compensate for the injuries and losses sustained;
- Grant such other and further relief as this Court deems just and proper.

Legal Basis and Relevant Case Law

- Sherman Act Section 2 (monopolization)
 - United States v. Microsoft Corp., 253 F.3d 34 (D.C. Cir.
 2001): Established that a company can violate Section 2 by engaging in anticompetitive conduct that maintains its monopoly power

- Verizon Communications Inc. v. Law Offices of Curtis V.
 Trinko, LLP, 540 U.S. 398 (2004): Discussed limits on a monopolist's duty to assist rivals
- Clayton Act Section 3: Makes it illegal to enter into tying arrangements, exclusive dealing contracts or requirements contracts if such arrangements or contracts tend to lessen competition
 - Jefferson Parish Hospital District No. 2 v. Hyde, 466 U.S.
 2 (1984): Set standards for analyzing tying arrangements under antitrust law
 - United States v. Dentsply Int'l, Inc., 399 F.3d 181 (3d
 Cir. 2005): Addressed exclusive dealing arrangements and
 their potential to foreclose competition
- FTC Act Section 5(a) (unfair methods of competition)
 - FTC v. Sperry & Hutchinson Co., 405 U.S. 233 (1972):
 Established that the FTC has broad powers to determine unfair competitive practices beyond those forbidden by the Sherman Act or Clayton Act
 - FTC v. Indiana Federation of Dentists, 476 U.S. 447 (1986):
 Demonstrated that concerted refusals to deal with third parties can violate antitrust laws
- United States v. Microsoft Corp., 253 F.3d 34 (D.C. Cir. 2001)
 - Relevance: This landmark case dealt with monopolization and attempted monopolization in the operating system market. It could be relevant to Dean's claims about Meta's monopolistic practices in the social media market.

- Key point: The court found that Microsoft had monopoly power in the PC operating system market and had taken actions to maintain this monopoly, violating Section 2 of the Sherman Act.
- Ohio v. American Express Co., 138 S. Ct. 2274 (2018)
 - Relevance: This case involved anti-competitive practices in a two-sided market, which could be analogous to social media platforms.
 - Key point: The Supreme Court ruled that both sides of a two-sided market must be considered when analyzing anticompetitive effects.
- United States v. Apple, Inc., 791 F.3d 290 (2d Cir. 2015)
 - Relevance: This case involved allegations of conspiracy to raise e-book prices, demonstrating how tech companies can be held accountable for anti-competitive practices.
 - Key point: The court upheld the finding that Apple had orchestrated a conspiracy among book publishers to raise ebook prices.
- Pepper v. Apple Inc., 139 S. Ct. 1514 (2019)
 - Relevance: This case allowed consumers to sue Apple for alleged monopolistic practices in its App Store, which could be relevant to Meta's control over its platform.
 - Key point: The Supreme Court ruled that consumers who purchase apps from Apple's App Store can sue the company for alleged monopolization.
- hiQ Labs, Inc. v. LinkedIn Corp., 938 F.3d 985 (9th Cir. 2019)

- Relevance: This case deals with a company's right to access and use data from a social media platform, which could be relevant to Dean's claims about API access.
- Key point: The court ruled that LinkedIn could not deny hiQ
 access to publicly available member profiles, potentially
 limiting platforms' ability to restrict data access.
- United States v. Google LLC, No. 1:20-cv-03010 (D.D.C. filed Oct. 20, 2020)
 - Relevance: While this case is ongoing, it deals with allegations of monopolistic practices by a major tech company in maintaining its dominance in search and search advertising.
 - Key point: The DOJ alleges that Google has unlawfully maintained monopolies in search and search advertising through anticompetitive and exclusionary practices.
- FTC v. Facebook, Inc., No. 1:20-cv-03590 (D.D.C. filed Dec. 9, 2020)
 - Relevance: This ongoing case directly involves Meta
 (Facebook) and alleges monopolistic practices in personal social networking services.
 - Key point: The FTC alleges that Facebook has maintained its monopoly position by buying up companies that present competitive threats and by imposing restrictive policies that unjustly hinder actual or potential rivals.
- Epic Games, Inc. v. Apple Inc., 559 F. Supp. 3d 898 (N.D. Cal. 2021)

- Relevance: While primarily about Apple's App Store policies, this case touches on issues of platform control and market power that could be relevant to Meta's practices.
- Key point: The court found that Apple's anti-steering provisions were anti-competitive.
- New York v. Facebook, Inc., No. 1:20-cv-03589 (D.D.C. filed Dec.
 9, 2020)
 - Relevance: This case, filed by 48 state attorneys general, alleges that Facebook has and continues to illegally stifle competition to protect its monopoly power.
 - Key point: The complaint focuses on Facebook's acquisitions of Instagram and WhatsApp, as well as its policies regarding third-party apps.
- FTC v. Surescripts, LLC, 424 F. Supp. 3d 92 (D.D.C. 2020)
 - Relevance: This case deals with allegations of maintaining monopoly power through exclusionary contracts, which could be relevant to Meta's dealings with developers and advertisers.
 - Key point: The court denied Surescripts' motion to dismiss, allowing the FTC's monopolization claims to proceed.
- Klein v. Facebook, Inc., No. 5:20-cv-08570 (N.D. Cal. filed Dec.
 3, 2020)
 - Relevance: This class action lawsuit alleges that
 Facebook's acquisitions of Instagram and WhatsApp were part
 of a scheme to neutralize competitive threats.

- Key point: The complaint argues that Facebook's actions have harmed users by depriving them of choice and innovation in the market for personal social networking.
- FTC's Allegations of Withheld Information
 - The FTC has recently claimed that Meta (formerly Facebook) withheld crucial information during the original reviews of its Instagram and WhatsApp acquisitions. Key points include:
 - The FTC now says it has access to "vastly more evidence, including pre-acquisition documents Meta did not provide in 2012 and 2014".
 - The agency argues that the limited review requested by Meta at the time was insufficient to uncover the full implications of these deals.

Citations:

[1] https://www.economicliberties.us/ftc-v-facebook/

[2] https://casetext.com/case/fed-trade-commn-v-facebook-inc-1

[3] https://www.ftc.gov/news-events/news/press-releases/2019/07/ftcimposes-5-billion-penalty-sweeping-new-privacy-restrictions-facebook

[4] <u>https://www.ftc.gov/news-events/news/press-releases/2021/08/ftc-alleges-facebook-resorted-illegal-buy-or-bury-scheme-crush-competition-after-string-failed</u>

[5] <u>https://reason.org/policy-brief/ftcs-lawsuit-against-facebook-is-a-test-case-for-path-breaking-interpretation-of-antitrust-policy/</u>

[6] https://www.pymnts.com/cpi-posts/ftc-claims-meta-withheld-keydetails-in-instagram-whatsapp-deals/

[7] https://fortune.com/2024/06/05/ftc-facebook-withheld-informationinstagram-whatsapp-meta-acquisition/

[8]

https://en.wikipedia.org/wiki/Federal Trade Commission v. Meta Platfor ms, Inc.

Criminal and Civil Penalties:

- a) Violation of Sherman Act Section 2 (15 U.S.C. § 2): Monopolization or attempt to monopolize the market
 - 1. Criminal Penalties:
 - o Felony charges for individuals
 - o Up to 10 years in prison for individuals
 - o Fines up to \$1 million for individuals
 - Fines up to \$100 million for corporations, or twice the amount gained from the illegal acts or twice the money lost by the victims if either of those amounts is over \$100 million
 - 2. Civil Penalties:
 - Injunctive relief (court orders to stop the illegal behavior)
 - Treble damages (three times the amount of actual damages)
 in private lawsuits
 - Structural remedies, which may include breaking up the company
 - 3. Other Consequences:
 - o Reputational damage
 - o Potential debarment from government contracts

0

b) Violation of Clayton Act Section 3 (15 U.S.C. § 14): Exclusive dealing arrangements that substantially lessen competition

1. Civil Penalties:

- o Injunctive relief to stop the anticompetitive practices
- o Monetary penalties, which can be substantial
- o Treble damages in private lawsuits
- 2. Other Consequences:
 - o Nullification of exclusive dealing contracts
 - o Reputational damage
 - o Potential oversight and reporting requirements

The statements above and the addendums are true to the best of my knowledge.

PETITIONER SIGNATURE JOSEPH DEAN JOE@JOEDEAN.NET 5131 MAYFAIR PARK COURT, TAMPA FL 33647 310-593-4485 FILING PRO SE

Last modification: September 30, 2024

Juno

Appendix

It is important to note that in some places in this thread, Facebook Support seems to be saying that we're no longer blocked or that the issues are resolved but NONE of them were. Notice how they close the thread and I need to keep re-opening it.

[1]

Correspondence with Facebook Support concerning 'Content Blocked' message

July 22 - July 31 2019 saved Oct 27 2019

By the time I began saving records, Facebook had been blocking us since 2018. Despite the way the thread ends with them telling us it is unblocked, nothing was changed.



Content blocked

Created by Joe Dean — July 20 at 9:53 PM

Whenever anything from Veamcast is posted, the message "We can't review this website because the content doesn't meet our Community Standards. If you think this is a mistake, please let us know.". I have clicked LET ME KNOW and asked why many many times and nobody answers. Please help me resolve this!

Related Apps:

• veamcast (112332832127588)



Sebastian Verde · · · Facebook Team

Hello, Thank you for contacting Facebook Direct Support. we have checked you submission history and we saw that some of our agent are able to see the website and some get the page with Community Violation, we are checking this issue internally to see if its not from our side. Thank you have a nice day, Sebastian Verde | Facebook Direct Support

July 22 at 4:21 AM · Status changed to Under Investigation · Edited



Facebook User

July 24 at 4:42 AM · Status changed to Closed · Edited


Ioe Dean · Creator

It is still blocked!

July 24 at 9:21 AM \cdot Status changed to Reopened \cdot Edited



Ioe Dean · Creator

I have been trying to get this fixed for a long time now... I can't get my app approved... I spent alot of time writing my app... I have been given no reason why I am violating community standards. You can just ban a website with no explanation and no recourse?

July 25 at 4:46 PM



 $\underline{\textbf{Ioe Dean}} \cdot \text{ Creator}$

July 26 at 12:33 PM



Ioe Dean · Creator

This is really crazy... you just shut my website off with no explanation and nobody is answering any of my MANY requests for why.... How is this legal?

July 26 at 12:38 PM



Ioe Dean · Creator

Still no response.... Why is my site banned?

July 27 at 12:39 PM



 $\underline{Ioe \ Dean} \cdot \ Creator$

HOW CAN I GET THIS ADDRESSED?????

July 27 at 10:22 PM



$Brock \, Lee \cdot \, \cdot \, {\sf Facebook} \, {\sf Team}$

Hello Joe, Thank you for contacting Facebook Direct Support. Because your site violates our community standards, I have transferred you to a different department that can help you with this issue, sorry for the inconvenience. Thank you have a nice day, Brock Lee | Facebook Direct Support

July 30 at 12:19 PM · Status changed to Need More Info · Edited



Connie H. · · Facebook Team

Hi Joe, The urls from veamcast has been blocked by Facebook as it was deemed to be in violation of one or more of our Community Standards. In order to appeal this restriction you should click the "appeal" button in the error message you might receive. Thanks Connie July 30 at 3:26 PM · Status changed to Closed · Edited



Ioe Dean · Creator

Please tell me who the other department is and how to reach them. I've reported this many many times and I'm getting nobody who can tell me why I"m blocked. July 31 at 8:00 PM · Status changed to Reopened · Edited



$Connie \ H. \cdot \cdot {\sf Facebook} \ {\sf Team}$

Hi Joe, Your link has been blocked by Facebook as it was deemed to be in violation of one or more of our Community Standards. In order to appeal this restriction you should click the "Let us know" or "Appeal" in the error message like the attached screenshot. That will guide you to the correct department who can help you on this. Thanks Connie



Sharing Debugger	
Sharing Dobugger Batch Invalidator Access Token	
htps:/	Debug
We can't review this website because the content doesn't meet our Community Standards. If you	a think this is a mistake, please let us know .



$Connie \ H. \cdot \cdot {\sf Facebook} \ {\sf Team}$

July 31 at 9:32 PM \cdot Status changed to Closed \cdot Edited



 $Connie \ H. \cdot \cdot {\sf Facebook} \ {\sf Team}$

Hi Joe, Thank you for your patience. I have checked the URL <u>https://veamcast.com/</u> again, and there should be no restriction on the url anymore. Thanks, Connie

August 1 at 12:17 AM

This question has been closed for more than 30 days and can no longer be reopened. Please submit a new question if you require further assistance.

Support Details

Delete

Question Type: Platform Policy

Status: Closed

Business ID: 366662137236140

Business: Veamcast

Attachments

<u>1.png</u>

Subscribers (1)

Add

Joe Dean

Facebook Developers Privacy Terms Cookies Help Report a Problem

Facebook © 2019

English (US)

[2]

Correspondence with Facebook Support concerning the App Review

Sept 19 - Oct 20 2019 saved Oct 27 2019

I was told to re-review at that time... I had been approved and the software had been functioning years prior but it no longer did and never did again. Every time I posted, I would get a message saying the content had been reported as abusive when it was brand new and could not have been seen yet.

Due to high submission volumes, response time to your request may be delayed. We are actively working to resolve your request and appreciate your patience.



Direct Support

App Review

Created by Joe Dean — September 19 at 12:10 PM

I keep submitting my app for review and it's not getting approved. Can you tell me if you've installed the app and logged on because in my data, I see no evidence that it's been done.

Related Apps:

• veamcast (112332832127588)



Rudy Sparreboom · · · Facebook Team

Hello Joe, Thank you for contacting Facebook Direct Support. We apologize for any misinterpretation. Please kindly resubmit your application at your own convenience and contact us here again. Best regards, Rudy Sparreboom | Facebook Direct Support

September 19 at 9:47 PM · Status changed to Need More Info · Edited



Facebook User

September 21 at 10:41 PM · Status changed to Closed · Edited



Ioe Dean · Creator

I resubmitted... Please let me know what I can do to get this approved. Thanks

September 22 at 2:23 PM \cdot Status changed to Reopened \cdot Edited



$Prerna\ Prerna \cdot \cdot {\tt Facebook}\ {\tt Team}$

Hello Joe, Thank you for writing back. I apologize for the delay in the response. We do understand that it can be frustrating if things are not going well with your app submission. We do understand that you have re-submitted your application for the user permissions. At the moment, it is still pending review from our review team. Should you require further assistance, do feel free to contact us. Best regards, Prerna | Facebook Direct Support

September 22 at 11:41 $\text{PM}\cdot\text{Status}$ changed to Need More Info \cdot Edited



Facebook User

September 25 at 1:41 AM · Status changed to Closed · Edited



$\underline{Ioe \ Dean} \cdot \ Creator$

They approved the request but every time I post something to a facebook page it comes back with a message #368 saying that it was reported as abusive.... even though it was just created.

September 25 at 8:17 PM · Status changed to Reopened · Edited



Ioe Dean · Creator

This was content just created.

<u>Facebook.jpg</u>



September 25 at 8:20 PM



 $\underline{\textbf{Ioe Dean}} \cdot \text{ Creator}$

Everything that was created using Veamcast on your entire platform has been deleted with no notice!!!!!

September 25 at 8:47 PM



Jack Anderson · · · Facebook Team

Hello Joe, Thank you for writing back. We do understand that it can be frustrating if things are not going well with your app submission. Please be kindly informed that we have escalated your case to the responsible team. As soon as we receive a resolution we will contact you back. Best regards, Jack Anderson | Facebook Direct Support

September 30 at 9:50 AM · Status changed to Under Investigation · Edited



Jack Anderson · · Facebook Team

Hello Joe Dean, Thank you for contacting Facebook Direct Support. After reviewing your question, I've noticed that your question pertains to debugging tooling issues. You may find more information regarding the Sharing Debugger tool at <u>https://developers.facebook.com/tools/debug</u> to help to further troubleshoot your issue. Best regards, Jack Anderson | Facebook Direct Support

October 1 at 8:39 AM \cdot Status changed to Need More Info \cdot Edited



Ioe Dean · Creator

They do not respond

October 1 at 9:28 AM · Status changed to Reopened · Edited



$Marcus \, Tan \cdot \cdot \text{Facebook Team}$

Hello Joe, Thank you for contacting Facebook Direct Support. Your application has been successfully approved and is ready to go. This support channel is for questions about App Review for Facebook Login. Since it looks like you don't have any other questions related to App Review, I'm going to close this ticket. If you have questions regarding the Community Standards error message you have been receiving, you might want to visit the Developer Community Forum:

<u>https://developers.facebook.com/community</u> Thank you for your understanding. Cheers, Marcus Tan | Facebook Direct Support

October 4 at 1:32 AM · Status changed to Closed · Edited



$\underline{Ioe \, Dean} \cdot \, Creator$

THEY DO NOT RESPOND!

October 4 at 4:13 PM · Status changed to Reopened · Edited



Ioe Dean · Creator

The error only happens in the app... It doesn't happen when I do it via the debugger. October

4 at 4:16 PM



$Chris\,Deniro\cdot\cdot {\sf Facebook}\,{\sf Team}$

Hello Joe, Thank you for contacting Facebook Direct support. While I am open to resolving your problem, your problem does not fall within our scope. This support channel is for questions about App Review If you have questions regarding the Community Standards error message you have been receiving, you might want to visit the Developer Community Forum:

https://developers.facebook.com/community I hope you find the answer you need . . Should you require any more assistance relating to your App review , feel free to contact us again. Kind regards, Chris Deniro I Facebook Direct Support

October 9 at 11:06 AM



$\underline{\textbf{Ioe Dean}} \cdot \text{ Creator}$

I can't believe this. All the work we put into this app and you're giving me this erronous error and NOBODY will respond to the issue... How can somebody be reporting content that has just been created and not published yet as abusive????? Who can I contact to fix this bug???? Nobody answers! October 9 at 1:25 PM



$\underline{Ioe Dean} \cdot Creator$

We have users that spent a great deal of time publishing their channels and it was all deleted with no notice whatsoever and no explanation whatsoever... I need to hire a lawyer... this is anticompetitive October 9 at 1:34 PM



$\underline{Ioe \ Dean} \cdot \ Creator$

The link you sent has no method of appealing for me. The link at the bottom is for people who has lost access to the app. I haven't found any way to address this other than this forum here... It's within the realm of the app review since the message I get only happens in the app. It used to happen when things were just posted but that's resolved although somehow everything all my users posted is gone off Facebook. it's amazing they'll do that without explaining anything.

• <u>Facebook.jpg</u>



Ioe Dean · Creator

There were hundreds or thousands of posts that are all just gone. It's been tragic for my business October

10 at 7:26 PM



 $Chris \, Deniro \cdot \cdot {\sf Facebook} \, {\sf Team}$

Hello Joe, Thank you for contacting Facebook Direct support. While I am open to resolving your problem, your problem does not fall within our scope. This support channel is for questions about App Review If you have questions regarding the Community Standards error message you have been receiving, you might want to visit the Developer Community Forum:

https://developers.facebook.com/community As much as I want to help,There is nothing I can do about this as it does not fall under the purview of what we do through this channel. In terms of the content being reported sadly that is outside the scope of App Review. Since your content is being flagged I would suggest doing an appeal at this provided link:<u>https://developers.facebook.com/appeal</u>. They will look into why it is your application and content you are publishing is getting flagged automatically Kind regards, Chris Deniro I Facebook Direct Support

October 14 at 8:42 AM \cdot Status changed to Need More Info \cdot Edited



Ioe Dean · Creator

Chris, the appeal link you're sending me does not give me a way to appeal this!

October 14 at 10:01 AM \cdot Status changed to Reopened \cdot Edited



Ioe Dean · Creator

Is there a phone number I can call? This is crazy!

October 14 at 10:01 AM



 $Chris\,Deniro\cdot\cdot {\sf Facebook}\,{\sf Team}$

Hello Joe

I have raised an internal task, We would update you as we get more information.

Kind regards,

Chris Deniro I Facebook Direct Support

`

October 15 at 6:58 AM \cdot Status changed to Under Investigation \cdot Edited



Joe Dean · Creator Thank

you!

October 15 at 7:55 AM



Ioe Dean · Creator

Just tried again... I posted a picture of my daughter and I get that disgusting message that it's been reported as abusive... This has to stop!!! My users can not get these messages! It costs me money to tell them that Facebook will not do anything about this! It's been months and hundreds of messages to you guys.... There is no due process with you guys??? You just ban apps without any explanation? Is it because my app is deemed as competition and you guys just wipe out the competitors this way????

<u>Image 2.jpg</u>



October 20 at 7:26 PM

Write a comment

Status

Under Investigation (No Status Change)



		$\overline{\mathbf{v}}$
•	2 I. I.	

Add Attachments

Submit

Support Details

UnsubscribeDelete

Question Type: App Review

S

Status:
Under Investigation (No Status Change)
Business ID: 366662137236140
Business: <u>Veamcast</u>
Attachments
Facebook.jpg
<u>Facebook.jpg</u>
Image 2.jpg
Subscribers (2)
Add
Calvin Walker II
Joe Dean
<u>Facebook</u> <u>Developers</u> <u>Privacy</u> <u>Terms</u> <u>Cookies</u> <u>Help</u> <u>Report a Problem</u>
Facebook © 2019

English (US)

[3]

Correspondence with Facebook Support concerning the OAuth bug

Aug 6 - Sept 4 2020 Saved sept 4 2020

Thread with Jacky Le Nghia where he acknowledges the issue and attempts to address it. There was one more entry I didn't catch where he told me again it was fixed, I sent him another test link showing it wasn't. These last two entries are missing as the entire thread was removed before I could take another snapshot.

It would take an understanding of the technology to prove this point, but these troubleshooting attempts didn't really seem to be aimed at the actual trouble, seeming to be more of an obstacle and delay tactic. The last link they sent me to was ad linking although my issue has nothing to do with ads.

We did everything they asked until they gave up and deleted the entire thread.

This is proof positive of corporate malfeasance. This ended our willingness to continue using the Facebook API therefore requiring a complete rework of our app.



Comments Jacky Le Nghia • 🖪 • Facebook Team Hi Joe, Thanks for getting in touch. In order to assist me in being able to reproduce this issue, would you be able to provide me with the following: 1. A saved Graph API Explorer session that includes your query. Once you get a response, please select "Save Session". When a new window opens, please copy its address from the address bar and paste it here. 2. The access token that you are using with the call. Please provide the token by using the "Confidential Reply" option. You can find both of these using the Graph API Explorer tool, linked here: https://developers.facebook.com/tools/explorer/ Jacky Le Reply - Confidential Reply - Aug 6, 2020, 10:28 PM - Status changed to Need More Info Joe Dean · 🔺 · Creator · 🔒 https://developers.facebook.com/tools/explorer/112332832127588/? session id=722070835239712 EAABmKoaOOmQBAKTOZArY03Y0wBbQyiyaZBiM2kqZB4R10xGtZCnDasW ZBKcticWfWsnBsAWzSKfomEekmz9uBYDTVJStaOkrZAZAZAisaR7y3YtlGcbM Uxkprtnbdn68jxKwY3ZAasIkIj9YfpF0fKLA3L67HMAx5o7yrf0FI5GBpsSdSQ OTxeeOdMnZB39AcLPaAZD Aug 7, 2020, 2:09 PM • Status changed to Reopened Access Tokens Redacted (Jacky Le Nghia · 🖪 · Facebook Team Hi Joe, Thanks for providing the session. From your code, look like you are posting to a page, with strPageID. However, with User Access Token, and post request to /feed, it will post to User's timeline instead of the Page.

That explains why the error message is different when you use Graph Explorer compare to the once you see on your application's log.

Could you please provide the page id, as well as giving us the permission to repro the call? Please note that if the call is successful, a post will be posted to your Page's feed.

Jacky Le

Reply - Confidential Reply - Aug 10, 2020, 9:07 AM - Status changed to Need More Info





()	Joe Dean • 🛧 • Creator would like to request another status update	
	Reply • Confidential Reply • Sep 1, 2020, 7:18 PM	
	Joe Dean • 👚 • Creator would like to request another status update thanks	
	Reply • Confidential Reply • 1 min	
Add a	a comment	
	a comment ect Status 💌	
	ect Status 💌	

[4]

Bug Closed

Saved Sept 30 2020

Previous thread with Jacky Le Nghia replaced with page below which contains Bug Report Closed Entry... The thread is no longer available to us anywhere on Facebook and if I didn't save a copy of this, it would all be impossible for me to prove. This absolutely proves deliberate intent, corporate malfeasance and bad faith actions on the part of Meta.



Bug Report Closed

been closed.

A bug report related to your app has

Contact Info:

Meta:

Jennifer Newstead

Chief Legal Officer

1601 Willow Rd, Menlo Park, California, 94025

subpoena@fb.com

Phone number: (650) 543-4800

Fax number: (650) 644-3229

Veamcast:

Joseph Dean

(Legal mails here. Please use both if possible.)

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joedean3@gmail.com

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